**Functionality**

* The R key on the keyboard will randomize the colors of the classes.
* There is a tool dropdown menu to manually change the colors
* The arrow keys allow you to change between classes
  + The enter key will disable and enable that class
* Left clicking on the screen in two places will draw a rectangle for classification
  + Rotating through the classes allows you to draw a rectangle for that class
  + Only one rectangle can be drawn
  + The first class will always be considered the first rectangle in building the rules for classification
* Right clicking on the screen will remove the rectangle
  + There is tool dropdown menu that will remove all rectangles
* The confusion matrix is located on the bottom right of the screen.